

# SUPPLEMENTARY MATERIALS FOR “ON SUPER-RESOLUTION WITH SEPARATION PRIOR”

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In this file, we provide all the proofs, complete algorithms and examples in companion with the main body paper.

## 1. ONE-DIMENSIONAL MAPPING OPERATOR

$$\mathcal{P}_{\Delta}^{k,M}(\{\boldsymbol{\mu}_i\}_{i=1}^k) \in \arg \min_{\{\hat{\boldsymbol{\mu}}_i\}_{i=1}^k \subset \mathbb{R}^M} d_p(\{\boldsymbol{\mu}_i\}_{i=1}^k, \{\hat{\boldsymbol{\mu}}_i\}_{i=1}^k)$$

$$\text{s.t. } \|\hat{\boldsymbol{\mu}}_i - \hat{\boldsymbol{\mu}}_j\|_2 \geq \Delta, \quad \forall 1 \leq i \neq j \leq k \quad (1)$$

**Theorem 1.** *The on-grid mapping  $\tilde{\mathcal{P}}_{\Delta,\delta}^{k,1}$  in Algorithm 2 is optimal in the sense of (1) when both  $\boldsymbol{\mu}, \hat{\boldsymbol{\mu}} \in \mathbb{R}^k$  are restricted on the grid. With grid size  $\delta$ , the number of arithmetic operations of  $\tilde{\mathcal{P}}_{\Delta,\delta}^{k,1}$  is upper bounded by  $3k(k-1)\lceil \frac{\Delta}{\delta} \rceil$ .*

*Proof.* **(Main Idea of Algorithm 2)**

In Algorithm 2, from line 1 to 5, we first set the range of the result that  $\hat{t}_i \in [g_{\min}, g_{\max}]$ . Then each  $t_i$  is normalized as  $q_i \triangleq (t_i - g_{\min})/\delta \in \mathbb{N}$ . We denote the total number of grids to be considered as  $N$ ,  $q_i \in [0, N-1]$ , and convert  $\Delta$ -separated constraint ( $|t_i - t_j| \geq \Delta$ ,  $\forall i \neq j$ ) into  $s$ -grid-separation ( $|q_i - q_j| \geq s$ ).

Afterwards, we find one projection  $\hat{\boldsymbol{q}}$  such that

$$\hat{\boldsymbol{q}} = \arg \min_{\hat{\boldsymbol{q}}} d_p(\boldsymbol{q}, \hat{\boldsymbol{q}}) \quad \text{s.t.} \quad \hat{q}_{i+1} - \hat{q}_i \geq s, \quad i = 1, \dots, k-1$$

$\hat{\boldsymbol{q}}$  may not be unique, and the algorithm obtains one of them. Then the corresponding  $\hat{\boldsymbol{t}}$  is recovered. Since  $\boldsymbol{q}$  and  $\hat{\boldsymbol{q}}$  are normalizations of  $\boldsymbol{t}$  and  $\hat{\boldsymbol{t}}$ , the optimality in Theorem 1 can be proved, if  $s$ -separated  $\boldsymbol{q}, \hat{\boldsymbol{q}} \in \mathbb{N}^k$  are optimal in the sense of (1), which is shown below.

**(Optimality for On-Grid Mapping)**

The dynamic program determines an auxiliary matrix  $\mathbf{F}(k, N)$ , where  $N$  is the number of grids we consider and  $\mathbf{F}(r, n)$  is defined for  $1 \leq r \leq k$  and  $0 \leq n \leq N-1$  by

$$\mathbf{F}(r, n) := \min \left\{ \sum_{i=1}^r |q_i - \hat{q}_i|^p \mid \hat{q}_r \leq n \right\} \quad (2)$$

We claim that, for  $2 \leq r \leq k$  and  $s(r-1) \leq n \leq N-1$ ,

$$\mathbf{F}(r, n) = \min \begin{cases} \mathbf{F}(r-1, n-s) + |q_r - n|^p, \\ \mathbf{F}(r, n-1). \end{cases} \quad (3)$$

The relation is straightforward, as it distinguishes whether the last entry of the minimizer for  $\mathbf{F}(r, n)$  is equal to or less than  $n$ . To be specific, we establish the estimate on  $\mathbf{F}(r, n)$  by considering the minimizer  $\hat{\boldsymbol{q}}_{[1:r]} \in \mathbb{R}^r$  for  $\mathbf{F}(r, n)$ : if  $\hat{q}_r < n$ ,  $\hat{q}_r \leq n-1$ , so  $\mathbf{F}(r, n) = \mathbf{F}(r, n-1)$  by the definition (2); if  $\hat{q}_r = n$ , so that  $\hat{q}_{r-1} \leq n-s$ , then  $\mathbf{F}(r, n) = \sum_{i=1}^{r-1} |q_i - \hat{q}_i|^p + |q_r - \hat{q}_r|^p = \mathbf{F}(r-1, n-s) + |q_r - n|^p$ . With the relation (2) now fully justified, table  $\mathbf{F}$  can be filled with initial values

$$\mathbf{F}(1, n) = \min \begin{cases} |q_1 - n|^p, & \text{if } n < q_1 \\ 0, & \text{otherwise.} \end{cases}$$

$$\mathbf{F}(r, n) = \infty, \quad 2 \leq r \leq k, \quad 0 \leq n < s(r-1)$$

In the former relation where  $r = 1$ , if  $n \geq q_1$ , we have  $\hat{q}_1 = q_1$ , so  $\mathbf{F}(1, n) = 0$ ; if  $n < q_1$ , the minimizer is  $\hat{q}_1 = n$ , so  $\mathbf{F}(1, n) = |q_1 - n|^p$ . The latter relation reflects the non existence of  $r$ -length  $s$ -separated vector within  $s(r-1)$  grids.

**(Complexity)**

According to (2),  $\mathbf{F}$  contains  $kN$  entries. Since only the optimal projections do matter, it is not necessary to compute all entries. Specifically, when determining  $\mathbf{F}(r, \cdot)$ s for a fixed  $r$ , we narrow the range of optimal  $\hat{q}_r$  to  $[q_r - (k-r)s, q_r + (r-1)s]$  instead of  $[0, N-1]$ . The reason is that if  $\hat{q}_r > q_r + (r-1)s$ , then we can construct  $s$ -separated  $\hat{\boldsymbol{q}}'$  with  $\hat{q}'_i = \min(q_r + (i-1)s, \hat{q}_i)$  for  $i = 1, \dots, r$  and  $\hat{q}'_j = \hat{q}_j$  for  $j = r+1, \dots, k$ , which satisfies  $d_p(\hat{\boldsymbol{q}}', \boldsymbol{q}) < d_p(\hat{\boldsymbol{q}}, \boldsymbol{q})$ . Similarly, if  $\hat{q}_r < q_r - (k-r)s$ , then we can construct  $s$ -separated  $\hat{\boldsymbol{q}}'$  with  $\hat{q}'_i = \hat{q}_i$  for  $i = 1, \dots, r$  and  $\hat{q}'_j = \max(q_r - (j-r)s, \hat{q}_j)$  for  $j = r+1, \dots, k$ , which satisfies  $d_p(\hat{\boldsymbol{q}}', \boldsymbol{q}) < d_p(\hat{\boldsymbol{q}}, \boldsymbol{q})$ .

Hence, we can replace the conditions in line 7 and 15 in Algorithm 2 and get Algorithm 3. In this way, for each  $r$ , at most  $(k-1)s$  entries of  $\mathbf{F}$  will be computed with each entry requiring three basic arithmetic operations in (3) - one addition, one subtraction and one exponentiation. The total complexity is upper bounded by  $3k(k-1)\lceil \frac{\Delta}{\delta} \rceil$  arithmetic operations. When  $k$  is large, this is an improvement compared with  $\mathcal{O}(k^{3.5} \log(\frac{1}{\delta}))$  for the quadratic programming strategy of [1].

**(Example)**

As for the best projection itself, we need to back track the case producing  $\mathbf{F}$ . The process is fully specified in Al-

gorithm 4. Table 1 displays an example of  $\mathbf{q} = [6, 7, 8, 9]^T$ ,  $s = 2$  and  $p = 2$  with corresponding  $\mathbf{F}$ , where one of the best projections is  $\hat{\mathbf{q}} = [4, 6, 8, 10]^T$ . To acquire one best projection, we follow the path of arrows starting from the  $(k, N - 1)$ th box until  $r = 1$ : if an arrow points northwest from the  $(r, n)$ th box, then the grid  $n$  is selected for the entry of the best approximation, and if  $r = 1$ , the pointed grid is selected. Once one best projection  $\hat{\mathbf{q}}$  is determined in this way, its corresponding  $\hat{\mathbf{t}}$  is recovered as return value.

$\mathbf{q}$	$\mathbf{F}(r, n)$	$r = 1$	$r = 2$	$r = 3$	$r = 4$
-	$n = 0$	36	*	*	*
-	$n = 1$	25	*	*	*
-	$n = 2$	16	*	*	*
-	$n = 3$	9	41	*	*
-	$n = 4$	4	25	*	*
$q_1 = 6$	$n = 5$	1	13	*	*
$q_2 = 7$	$n = 6$	0	5	29	*
$q_3 = 8$	$n = 7$	*	1	14	*
$q_4 = 9$	$n = 8$	*	1	5	*
-	$n = 9$	*	1	2	14
-	$n = 10$	*	*	2	6
-	$n = 11$	*	*	2	6
-	$n = 12$	*	*	2	6
-	$n = 13$	*	*	*	6
-	$n = 14$	*	*	*	6
-	$n = 15$	*	*	*	6

**Table 1:** Sketch of the dynamic program computing the best  $s$ -separated projections of  $\mathbf{q} = [6, 7, 8, 9]^T$  with  $s = 2$  and  $p = 2$ . "\*" means the entry is not required to be considered.

□

**Lemma 1.** *The one-dimensional transportation distance in  $\ell_p$  norm ( $p \geq 1$ ) satisfies triangle inequalities as follows*

$$d_p^{1/p}(\mathbf{a}, \mathbf{b}) + d_p^{1/p}(\mathbf{b}, \mathbf{c}) \geq d_p^{1/p}(\mathbf{a}, \mathbf{c})$$

where  $\mathbf{a}, \mathbf{b}, \mathbf{c} \in \mathbb{R}^k$  are sorted.

*Proof.* When  $\mathbf{a}, \mathbf{b}$  are sorted,  $d_p(\mathbf{a}, \mathbf{b}) = \sum_{i=1}^k |a_i - b_i|^p = \|\mathbf{a} - \mathbf{b}\|_p^p$ . The relation can be acquired through Minkowski inequality

$$\begin{aligned} d_p^{1/p}(\mathbf{a}, \mathbf{b}) + d_p^{1/p}(\mathbf{b}, \mathbf{c}) &= \|\mathbf{a} - \mathbf{b}\|_p + \|\mathbf{b} - \mathbf{c}\|_p \\ &\geq \|\mathbf{a} - \mathbf{c}\|_p = d_p^{1/p}(\mathbf{a}, \mathbf{c}) \end{aligned}$$

□

**Theorem 2.** *Let  $\mu^*$  be one gridless optimal solution of (1) and  $\mu^\# = \mathcal{P}_{\Delta}^{k,1}(\mu)$ . If  $\frac{\Delta}{\delta} = m \in \mathbb{N} = \{0, 1, \dots\}$ , then we have*

$$d_p^{1/p}(\mu^\#, \mu) \leq d_p^{1/p}(\mu^*, \mu) + 1.5\delta k^{1/p}$$

*Proof.* We obtain the on-grid approximations  $\mathbf{t}$  and  $\mathbf{t}^*$  of  $\mu$  and  $\mu^*$  respectively as Step 1 in Algorithm 1. Let  $\mu_i = t_i + \epsilon_i$  and  $\mu_i^* = t_i^* + \epsilon_i^*$ . It is obvious that  $-0.5\delta \leq \epsilon_i, \epsilon_i^* < 0.5\delta$  for  $i = 1, \dots, k$ , which implies  $d_p(\mu, \mathbf{t}), d_p(\mu^*, \mathbf{t}^*) \leq (0.5\delta)^p k$ .

As the ground-truth  $\mu^*$  is  $\Delta$ -separated, we have

$$\begin{aligned} |\mu_{i+1}^* - \mu_i^*| &= |t_{i+1}^* - t_i^* + \epsilon_{i+1}^* - \epsilon_i^*| \\ &\leq |t_{i+1}^* - t_i^*| + |\epsilon_{i+1}^* - \epsilon_i^*| \\ &< |t_{i+1}^* - t_i^*| + \delta \end{aligned}$$

which indicates  $|t_{i+1}^* - t_i^*| > \Delta - \delta = (m - 1)\delta$ . Since  $\mathbf{t}^*$  is on grid and  $\Delta/\delta \in \mathbb{N}$ , we must have  $|t_{i+1}^* - t_i^*| \geq m\delta = \Delta$ . Next, we can apply the triangle inequality and have

$$\begin{aligned} d_p^{1/p}(\mu, \mu^*) &\geq d_p^{1/p}(\mu, \mathbf{t}^*) - d_p^{1/p}(\mu^*, \mathbf{t}^*) \\ &\geq d_p^{1/p}(\mathbf{t}, \mathbf{t}^*) - d_p^{1/p}(\mu, \mathbf{t}) - d_p^{1/p}(\mu^*, \mathbf{t}^*) \\ &\geq d_p^{1/p}(\mathbf{t}, \mu^\#) - d_p^{1/p}(\mu, \mathbf{t}) - d_p^{1/p}(\mu^*, \mathbf{t}^*) \\ &\geq d_p^{1/p}(\mu, \mu^\#) - 2d_p^{1/p}(\mu, \mathbf{t}) - d_p^{1/p}(\mu^*, \mathbf{t}^*) \\ &\geq d_p^{1/p}(\mu, \mu^\#) - 1.5\delta k^{1/p} \end{aligned}$$

where the first, second and fourth steps use the inequality in Lemma 1 and the third step uses the optimality in Theorem 1 that  $d_p(\mathbf{t}^*, \mathbf{t}) \geq d_p(\mu^\#, \mathbf{t})$ .

□

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### Algorithm 1 One-Dimensional Mapping Operator $\mathcal{P}_{\Delta}^{k,1}$

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**Input:** grids  $\mathcal{G} = \{g \pm i\delta \mid i \in \mathbb{Z}, g, \delta \in \mathbb{R}\}$ ;  $\mu \in \mathbb{R}^k, \Delta$ ;

**Output:**  $\Delta$ -separated approximation  $\hat{\mu}$  on  $\mathcal{G}$ ;

1:  $\mathbf{t} \leftarrow \arg \min_{g \in \mathcal{G}} \|g - \mu\|_2$

2:  $\hat{\mu} \leftarrow \hat{\mathcal{P}}_{\Delta, \delta}^{k,1}(\mathbf{t})$

3: **return**  $\hat{\mu}$

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## 2. TWO DIMENSIONAL MAPPING OPERATOR

**Theorem 3.** *The output  $\{\hat{\mu}_i\}_{i=1}^k$  in Algorithm 5 is  $\Delta$ -separated and there exists  $\pi \in \Pi_k$  such that*

$$\sum_{i=1}^k \|\mu_{\pi(i)} - \hat{\mu}_i\|_2 \leq \frac{k(k-1)\Delta}{2} \quad (4)$$

$$\max_{1 \leq i \leq k} \|\mu_{\pi(i)} - \hat{\mu}_i\|_2 \leq (k-1)\Delta \quad (5)$$

*Proof. (Main Idea of Algorithm 5)*

In Algorithm 5, all  $\{\mu_i\}_{i=1}^k$  are moved away from  $\mathbf{c}$  iteratively, such that the distance between each two points will increase and exceed  $\Delta$ . Specifically, at the  $i$ -th iteration, we set  $\hat{\mu}_i$  as the closest point to  $\mathbf{c}$  among  $\{\hat{\mu}_l\}_{l=i}^k$  and fix it while moving each  $\hat{\mu}_j$  ( $j > i$ ) away from  $\mathbf{c}$  to ensure  $\|\hat{\mu}_i - \hat{\mu}_j\|_2 \geq \Delta$  for all  $j > i$ . One example with  $k = 5$  and  $\Delta = 1$  is given in Fig. 1a.

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**Algorithm 2** On-Grid Mapping Operator  $\tilde{\mathcal{P}}_{\Delta,\delta}^{k,1}$ 

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**Input:**  $\mathbf{t} \in \mathbb{R}^k$   
**Output:**  $\Delta$ -separated approximation  $\hat{\mathbf{t}}$  on  $\mathcal{G}$ ;  
1:  $s \leftarrow \lceil \Delta/\delta \rceil$   
2:  $g_{\min} \leftarrow t_1 - (k-1)s\delta$   
3:  $g_{\max} \leftarrow t_k + (k-1)s\delta$   
4:  $\mathbf{q} \leftarrow (\mathbf{t} - g_{\min})/\delta$   
5:  $N \leftarrow (g_{\max} - g_{\min})/\delta + 1$   
6:  $\mathbf{F} \leftarrow$  matrix with size  $k \times N$  and all elements equal to  $\infty$   
7: **for**  $n = 0 \rightarrow N - 1$  **do**  
8:   **if**  $n < q_1$  **then**  
9:      $\mathbf{F}(1, n) \leftarrow |q_1 - n|^p$   
10:   **else**  
11:      $\mathbf{F}(1, n) \leftarrow 0$   
12:   **end if**  
13: **end for**  
14: **for**  $r = 2 \rightarrow k$  **do**  
15:   **for**  $n = s(r-1) \rightarrow N-1$  **do**  
16:      $\mathbf{F}(r, n) \leftarrow \min(\mathbf{F}(r-1, n-s) + |q_r - n|^p,$   
17:          $\mathbf{F}(r, n-1))$   
18:   **end for**  
19: **end for**  
20:  $\hat{\mathbf{q}} \leftarrow \text{BackTracking}(\mathbf{F})$   
21:  $\hat{\mathbf{t}} \leftarrow \hat{\mathbf{q}}\delta + g_{\min}$   
22: **return**  $\hat{\mathbf{t}}$

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For the moving distance of  $\hat{\boldsymbol{\mu}}_j$  at the  $i$ -th iteration ( $j > i$ ), we take it as small as possible, which means only if  $\|\hat{\boldsymbol{\mu}}_i - \hat{\boldsymbol{\mu}}_j\|_2 < \Delta$ ,  $\hat{\boldsymbol{\mu}}_j$  is moved along the direction  $(\hat{\boldsymbol{\mu}}_j - \mathbf{c})$  until  $\|\hat{\boldsymbol{\mu}}_i - \hat{\boldsymbol{\mu}}_j\|_2 = \Delta$ . The position of  $\hat{\boldsymbol{\mu}}_j$  after moving is determined with cosine theorem, as is shown in Fig. 1b. Denote that  $\hat{\boldsymbol{\mu}}_j$  is moved to  $\hat{\boldsymbol{\mu}}'_j$ . We have

$$\begin{aligned} \cos(\varphi) &= \frac{\|\hat{\boldsymbol{\mu}}_i - \mathbf{c}\|_2^2 + \|\hat{\boldsymbol{\mu}}_j - \mathbf{c}\|_2^2 - \|\hat{\boldsymbol{\mu}}_i - \hat{\boldsymbol{\mu}}_j\|_2^2}{2\|\hat{\boldsymbol{\mu}}_i - \mathbf{c}\|_2\|\hat{\boldsymbol{\mu}}_j - \mathbf{c}\|_2} \\ &= \frac{\|\hat{\boldsymbol{\mu}}_i - \mathbf{c}\|_2^2 + \|\hat{\boldsymbol{\mu}}'_j - \mathbf{c}\|_2^2 - \|\hat{\boldsymbol{\mu}}_i - \hat{\boldsymbol{\mu}}'_j\|_2^2}{2\|\hat{\boldsymbol{\mu}}_i - \mathbf{c}\|_2\|\hat{\boldsymbol{\mu}}'_j - \mathbf{c}\|_2} \end{aligned}$$

where  $\|\hat{\boldsymbol{\mu}}_i - \hat{\boldsymbol{\mu}}'_j\|_2^2 = \Delta$ . The equation is simplified as line 6 and 7 in Algorithm 5.

**(Validity of output and Proof of (4) and (5))**

The  $i$ -th iteration will guarantee that  $\|\hat{\boldsymbol{\mu}}_i - \hat{\boldsymbol{\mu}}_j\|_2 \geq \Delta$  for all  $j > i$ . To prove the validity of Algorithm 5, we need to show that any  $l$ -th iteration with  $l > i$  will still ensure  $\|\hat{\boldsymbol{\mu}}_i - \hat{\boldsymbol{\mu}}_j\|_2 \geq \Delta$  for  $j > i$ . Indeed, as illustrated in Fig. 1(b), assume that  $\hat{\boldsymbol{\mu}}_j$  is moved to  $\hat{\boldsymbol{\mu}}'_j$  at some  $l$ -th iteration for  $j > l > i$ , we have  $\|\hat{\boldsymbol{\mu}}_i - \mathbf{c}\|_2 \leq \|\hat{\boldsymbol{\mu}}_j - \mathbf{c}\|_2$  which implies  $\angle\beta < \frac{\pi}{2}$  and  $\|\hat{\boldsymbol{\mu}}_i - \hat{\boldsymbol{\mu}}'_j\|_2 > \|\hat{\boldsymbol{\mu}}_i - \hat{\boldsymbol{\mu}}_j\|_2 \geq \Delta$  as expected.

As for (4) and (5), we construct  $\pi$  by setting  $\pi(i) = i$  for  $i = 1, \dots, k$  at first and swapping  $\pi(i)$  and  $\pi(l)$  at  $i$ -th iteration according to line 3 in Algorithm 5 to ensure one-to-one correspondence of  $\{\boldsymbol{\mu}_i\}_{i=1}^k$  and  $\{\hat{\boldsymbol{\mu}}_i\}_{i=1}^k$ .

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**Algorithm 3** On-grid Mapping Operator  $\tilde{\mathcal{P}}_{\Delta,\delta}^{k,1}$ 

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**Input:**  $\mathbf{t} \in \mathbb{R}^k$   
**Output:**  $\Delta$ -separated approximation  $\hat{\mathbf{t}}$  on  $\mathcal{G}$ ;  
1:  $s \leftarrow \lceil \Delta/\delta \rceil$   
2:  $g_{\min} \leftarrow t_1 - (k-1)s\delta$   
3:  $g_{\max} \leftarrow t_k + (k-1)s\delta$   
4:  $\mathbf{q} \leftarrow (\mathbf{t} - g_{\min})/\delta$   
5:  $N \leftarrow (g_{\max} - g_{\min})/\delta + 1$   
6:  $\mathbf{F} \leftarrow$  matrix with size  $k \times N$  and all elements equal to  $\infty$   
7: **for**  $n = 0 \rightarrow q_1$  **do**  
8:    $\mathbf{F}(1, n) \leftarrow |q_1 - n|^p$   
9: **end for**  
10: **for**  $r = 2 \rightarrow k$  **do**  
11:   **for**  $n = \max(s(r-1), q_r - (k-r)s) \rightarrow q_r + (r-1)s$  **do**  
12:      $\mathbf{F}(r, n) \leftarrow \min(\mathbf{F}(r-1, n-s) + |q_r - n|^p,$   
13:          $\mathbf{F}(r, n-1))$   
14:   **end for**  
15: **end for**  
16:  $\hat{\mathbf{q}} \leftarrow \text{BackTracking}(\mathbf{F})$   
17:  $\hat{\mathbf{t}} \leftarrow \hat{\mathbf{q}}\delta + g_{\min}$   
18: **return**  $\hat{\mathbf{t}}$

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In this way, the left hand side of (4) is the total sum of moving distance. Since there are at most  $k(k-1)$  movements of points with each movement distance  $\|\hat{\boldsymbol{\mu}}'_j - \hat{\boldsymbol{\mu}}_j\|_2 \leq \Delta$  as in Fig.1b, the total sum is no larger than  $\frac{k(k-1)\Delta}{2}$ . Similarly, the (5) follows from the fact that any given point  $\hat{\boldsymbol{\mu}}$  can be moved at most  $k-1$  times, so its maximum movement distance is  $(k-1)\Delta$ .

**(Extreme instance of (4) and (5))**

Let  $\{\boldsymbol{\mu}_i\}_{i=1}^k = \{(i-1)\epsilon, 0\}_{i=1}^k$  for  $\epsilon > 0$  and  $\mathbf{c} = [0, 0]$ . According to Algorithm 5, the output  $\{\hat{\boldsymbol{\mu}}_i\}_{i=1}^k = \{(i-1)\Delta, 0\}_{i=1}^k$ , which implies  $\sum_{i=1}^k \|\boldsymbol{\mu}_i - \hat{\boldsymbol{\mu}}_i\|_2 = \frac{k(k-1)(\Delta-\epsilon)}{2} < \frac{k(k-1)\Delta}{2}$ . Similarly,  $\|\boldsymbol{\mu}_k - \hat{\boldsymbol{\mu}}_k\|_2 = (k-1)(\Delta-\epsilon) < (k-1)\Delta$ . As  $\epsilon \rightarrow 0$ , both bounds are nearly

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**Algorithm 4** BackTracking

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**Input:**  $\mathbf{F} \in \mathbb{R}^{k \times N}$   
**Output:**  $\hat{\mathbf{q}} \in \mathbb{R}^k$ ;  
1:  $r \leftarrow k; n \leftarrow N - 1$   
2: **while**  $r > 0$  **do**  
3:   **if**  $\mathbf{F}(r, n) = \mathbf{F}(r, n-1)$  **then**  
4:      $n \leftarrow n - 1$   
5:   **else**  
6:      $\hat{q}_r \leftarrow n$   
7:      $n \leftarrow n - s; r \leftarrow r - 1$   
8:   **end if**  
9: **end while**  
10: **return**  $\hat{\mathbf{q}}$

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**Algorithm 5** Two-Dimensional Mapping Operator  $\mathcal{P}_{\Delta}^{k,2}$ 


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**Input:**  $\{\mu_i\}_{i=1}^k \subseteq \mathbb{R}^k$ ,  $\Delta$ ,  $c$ ;

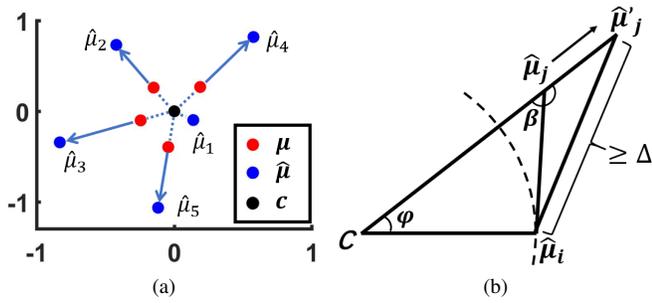
**Output:**  $\Delta$ -separated gridless approximation  $\{\hat{\mu}_i\}_{i=1}^k$ ;

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1:  $\{\hat{\mu}_i\}_{i=1}^k \leftarrow \{\mu_i\}_{i=1}^k$ 
2: for  $i = 1 \rightarrow k - 1$  do
3:    $l \leftarrow \arg \min_{l \geq i} \|\hat{\mu}_l - c\|_2$ ,  $\text{swap}(\hat{\mu}_i, \hat{\mu}_l)$ 
4:   for  $j = i + 1 \rightarrow k$  do
5:     if  $\|\hat{\mu}_i - \hat{\mu}_j\|_2 < \Delta$  then
6:        $\lambda \leftarrow \frac{(\hat{\mu}_i - c)^T(\hat{\mu}_j - c) + \Delta \|\hat{\mu}_j - c\|_2}{\|\hat{\mu}_j - c\|_2^2}$ 
7:        $\hat{\mu}_j \leftarrow \hat{\mu}'_j \triangleq c + \lambda(\hat{\mu}_j - c)$ 
8:     end if
9:   end for
10: end for
11: return  $\{\hat{\mu}_i\}_{i=1}^k$ 

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**Fig. 1:** (a) An instance of Algorithm 5 with  $k = 5$  and  $\Delta = 1$ . All  $\{\mu_i\}_{i=1}^k$  are moved away from  $c$  iteratively satisfying the  $\Delta$ -separation constraint. (b) A sample move of  $\hat{\mu}_j$  to  $\hat{\mu}'_j$  with respect to  $\hat{\mu}_i$ ,  $i < j$ .

tight. □

### 3. REFERENCES

- [1] S. A. Vavasis, “Complexity theory: quadratic programming”, *Encyclopedia of optimization*, Springer, Boston, 2001, pp. 304–307.